

Sixth Form Vocabulary for Drama A-Level

Performance Skills

Vocal Skills

Use the following link to help you find the correct definitions for each drama keyword:

<https://www.bbc.co.uk/bitesize/guides/zkxbnrd/revision/1>

Projection

Articulation

Resonance

Clarity

Volume

Tone

Pitch

Pace

Emphasis

Pause

Intonation

Physical Skills

Facial Expressions

Posture

Stance

Gait

Movement

Stillness

Eye Contact

Gesture

Spatial Skills

Proxemics

Levels

Direction

Stage positioning

Creating Theatre

Roles in Theatre (the ones that directly link to your A Level work)

Performer

Director

Designer

Stage Manager

Target audience

Devising

'Yes, And'

Blocking versus building

Improvisation – spontaneous and prepared

Characterisation

Stimulus

Intentions

Impact

Practical exploration activities

Tableaux

Mime

Monologue

Flashback / flashforward

Character development exercises e.g. Character Profile / Role on the Wall / Writing in Role / Hot-seating etc

Choral speech

Soundscape

Cross-cutting

News report

Thought-tracking

Voices in the Head / Thought tunnel / Angel and Devil

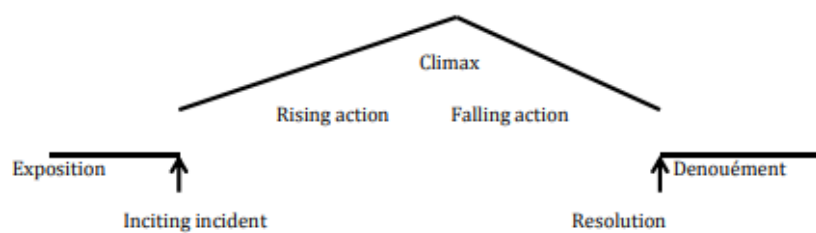
Narration

Genre	Style and form
Tragedy	Mask
Comedy	Mime
Tragi-comedy	Promenade
Farce	Naturalism
Documentary theatre	Symbolism
Morality play	Agitprop
Melodrama	Grand Guignol
Episodic drama	Site-specific theatre
	Verbatim theatre
	Physical theatre

Thriller	Monologue
Adventure	Choral speech
Mystery	Duologue
Drama	Heightened naturalism
	Presentational
	Pantomime

Structure

Standard narrative – *Freytag*



Linear

Non-linear

Episodic

Cyclical

Framed

3 Act / 5 Act

Practitioners

Stanislavski - naturalism, character arc / story arc, given circumstances, emotion memory, off-text improvisation, hot seating, units, objectives

Brecht - epic theatre, v-effect, didactic, play within a play, direct address, breaking the 4th wall

Artaud – Theatre of Cruelty, immersive theatre, soundscape, strobe

Frantic Assembly - physical theatre, ensemble, chair duet, round-by-through, transitions

Design

Costume



Lighting

Level

Colour filter (gel)

Colour mixing

Diffusion gel

Gobo

Flood

Backlight

Downlight

Flash

Strobe

Cross-fade

Blackout

Lantern

Fresnel

Profile Spot

Follow spot

Barn-door

Back projection

Light set

Set

Stage furniture

Props

Flats

Cyclorama

Platform

Box set

Flies

Floor-cloth

Pyrotechnics

Gauze

Sound

Functional

Atmospheric

Incidental

Recorded sound effects

Live

Non-/Diegetic

Build
Check
Cross-fade
Kill

Pitch

Level

Pan

Hand mic
Radio mic

Staging

End-on

Proscenium Arch

Thrust

Traverse

In-the-Round

Arena

Promenade

Site-Specific

Exit/Entrance

Sight lines

Raked stage / raked audience